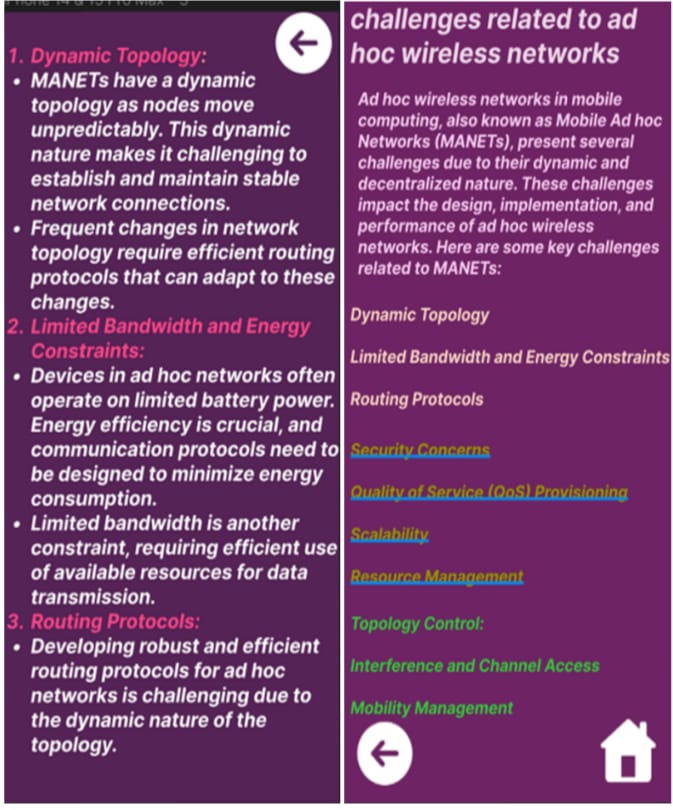
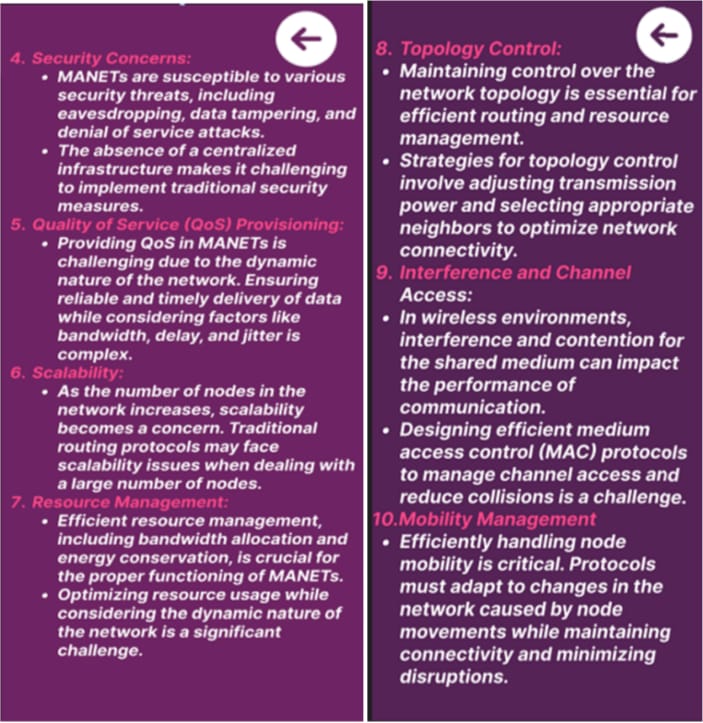
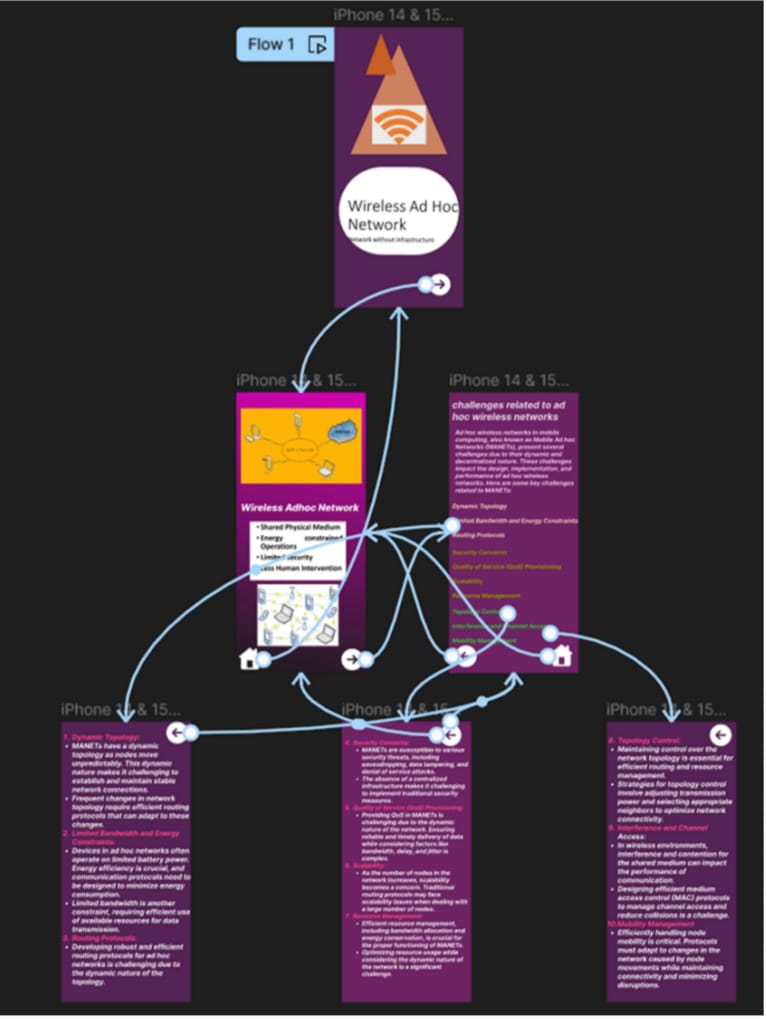
**EXPERIMENT 16 : Develop a wireframe for a mobile application that addresses challenges related to ad hoc wireless networks using Figma.**

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